



On The Radar Hoops

Elite 32 Rules

1. National High School Federation rules will be followed with the few exceptions listed below
2. Each player will be allowed a total of six (6) fouls before being disqualified
3. All games will be played in two (2) sixteen (16) minute stop-clock halves
4. The first overtime period will be sudden death. The first team to score a point wins the game
5. There will be a two (2) minute rest period between halves
6. Teams will be allowed to call two (2) full time-outs and two (2) thirty second time-out during the regulation game.
7. There will be a minimum of a three (3) minute warm-up period between games
8. All teams are expected to arrive for games AT LEAST 45 MIN prior to the scheduled start times. A five-minute grace period will be allowed before a forfeit is declared. IF any team is knowingly unable to make their scheduled games, they must notify the Tournament Director in advance
9. Bonus (1 & 1) will begin on the 10th foul. However there is no double bonus
10. Running clock will start when a team is up 20 points in the second half only! If the lead is cut under 15, the clock will stop again